

Eric Hagan

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Education	Master of Professional Studies May 2012 Interactive Telecommunications Program New York University, Tisch School of the Arts, New York, NY Bachelor of Arts in Philosophy May 2009 Film/Video/Digital Certificate Duke University, Trinity College, Durham North Carolina	
Exhibition History	Dorothy Strelsin Memorial Garden, New York, NY Corugat Lofts, San Francisco, CA Imagined Futures at Swale House, Governors Island, NY Imagined Futures, Old Westbury, NY HomewardBound by The Weekly Weekly, Virtual MoCCA Arts Festival, New York, NY New Faculty Show SUNY Old Westbury, Old Westbury, NY Independent Art Book Fair, Brooklyn, NY Governors Island Art Fair, Governor's Island, NY World Maker Faire NYC, NY Hall of Science, Queens, NY Variable Dimensions, Dumbo Arts Festival, Brooklyn, NY	Summer 2023 May/June 2023 May 2022 September 2021 November 2020 April 2019 November 2018 Sept 2018 Sept 2018 Sept 2012, '13, '14, '15, '17 Sept 2013
Residencies & Awards	4Heads SUMMER 2020 Artist in Residence Laboratory Spokane Artist in Residence SUNY Old Westbury Faculty Development Grant ITP NYU Resident Researcher	Governors Island, NY (July-October 2020) <ul style="list-style-type: none">Maintained an ongoing studio practice on Governors IslandCulminated in an indoor and outdoor installation Spokane, WA (July 2019) <ul style="list-style-type: none">Research, development, and fabrication of a public-facing window installation projectConducted Artist Talk and created ongoing documentation of the work Old Westbury, NY (Spring 2018) <ul style="list-style-type: none">Material support for sculpture project developmentOngoing research, prototypes, and report completed for Sept 2018 New York, NY (September 2012 – August 2013) <ul style="list-style-type: none">Oversaw maintenance of ITP's MakerBot, and instructed students on its function and usageBuilt and supervised usage of ITP's Lasersaur (an open source laser cutter)Assisted professors with the instruction of physical computing and digital fabrication
Publications	Hagan, Eric. "Skill Builder: Animation Exploration" Make Magazine Voll 68 April/May 2019: p70-73 Hagan, Eric. Easy micro:bit projects. Maker Media, November 2018 Jody Culkin and Eric Hagan. Learn Electronics with Arduino: An Illustrated Beginner's Guide to Physical Computing. Maker Media, September 2017 Hagan, Eric. "Only You Can Lift This Superheroic Hammer." Popular Science, July-August 2015: p84-85	

Teaching Experience	SUNY Old Westbury	Old Westbury, NY (Fall 2017 - Current)
	Assistant Professor in Visual Arts (Sculpture)	
	<ul style="list-style-type: none"> • Teach classes in Sculpture, Introductory Art creation, developing an Art Practice, and Creative Coding • Support and direct shop improvements and the expansion of fabrication possibilities 	
	NYU Shanghai	Shanghai, China (Fall 2016)
	Visiting Assistant Arts Professor	
	<ul style="list-style-type: none"> • Designed undergraduate course in interactive technologies and art installations • Created lectures and hands on workshops in both media creation and use of artistic technologies 	
	ITP NYU	New York, NY (Fall 2013, Spring 2015, Spring 2016, Spring 2017)
	Assistant Adjunct Professor	
	<ul style="list-style-type: none"> • Designed and taught graduate-level class in digital fabrication and mechanism construction, employing CNC routing machines, laser cutters and 3d printers • Provided critiques and feedback on student projects. 	
	BMCC	New York, NY (Spring 2013, Spring 2015 - Spring 2017)
Relevant Professional Experience	Adjunct Assistant Professor	
	<ul style="list-style-type: none"> • Prepared lesson plans and quizzes on web design and graphic design • Hosted bi-weekly lectures • Provided critiques and feedback on student assignments 	
	NYC College of Technology	New York, NY (Fall 2015, Spring 2016, Spring 2017)
	Adjunct Assistant Professor	
	<ul style="list-style-type: none"> • Prepared lesson plans on Animation and Interactive web technologies • Provided critical feedback and technical assistance on student assignments 	
	Columbia University	New York, NY (Fall 2013 - Spring 2015)
	Adjunct Assistant Professor of Architecture	
	<ul style="list-style-type: none"> • Co-taught and designed a graduate-level class utilizing CNC routing, physical computing, and 3d modeling • Demonstrate plaster and cement casting for fabrication of architectural ornament 	
	Red Paper Heart	New York, NY (Jan 2015 -September 2015)
	Junior Developer/Physical computing intern	
Relevant Professional Experience	<ul style="list-style-type: none"> • Wrote custom software for interactive projects in Python and Cinder (C++) • Consulted on mechanical constructions and hardware requirements • Built custom electronic hardware solutions 	
	Spaeth Design	New York, NY (June 2013 – Dec 2013, June 2014-Oct 2014)
	Mechanical Animator	
	<ul style="list-style-type: none"> • Fabricated metal and mechanical component assemblies for holiday window storefront installations • Wired AC and DC electrical motors for continuous long term motion (3 months) • Programmed microcontroller behavior and troubleshoot technical issues 	
	Creative Time	New York, NY (November 2013 – May 2014)
	Director of Sugar	
	<ul style="list-style-type: none"> • Performed research and development for Kara Walker's public installation project "A Subtlety" • Directed a team of people to coat large scale sculpture in sugar, and cast large sugar figures 	